



THE DIFFERENCE GAME

Age range: 2nd Grade +

Number of players: 2

Learning: Subtraction facts to 20, working out the difference, strategy and logical thinking

You will need

- Each player will need 12 counters of their own color;
- 1 dice;
- One counter/marker for the difference grid

Instructions

- The difference grid counter starts off on the '0 or 1' box.
- When it is a player's turn, they have to move the difference grid counter one space along a line to a new number. E.g. from '0 to 1', the counter could move to '2 or 3' or '6 or 7'.
- The player then has to select two numbers which have the correct difference that matches the difference number. E.g. if the difference number was '2 or 3', then they could cover up numbers 7 and 5, or numbers 11 and 8.
- If a player cannot go, or gets an answer wrong, then play passes to the next player.
- The first player to place all their counters wins the game.

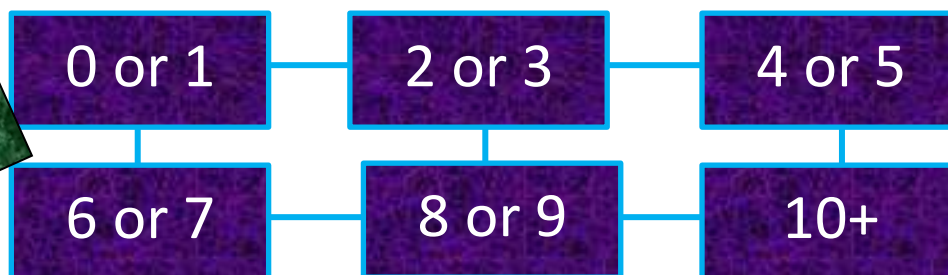
Variations

- Easier game:
 - Don't use the difference grid. Each player chooses 2 numbers on the board and works out the difference in their heads. If they get it right, they can cover up the 2 numbers.



THE DIFFERENCE GAME

What's the difference?



17	10	4	6	12	3
11	14	7	9	5	1
2	8	12	18	10	13
14	9	2	20	16	11
6	17	8	15	3	10
1	4	13	19	0	20



2ND GRADE

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