

Name

Date



RACE TO 10 DICE GAME

A very simple but strangely addictive addition game which uses 4 dice.

It requires no preparation and has very easy rules!

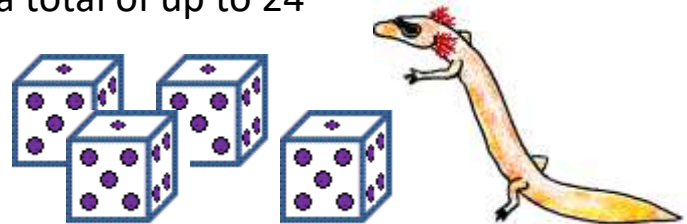
Age range: 2nd Grade +

Number of players: any

Learning: adding up 4 small numbers to a total of up to 24

You will need

- 4 dice
- A piece of paper and a pencil



Instructions

- Each player takes turn to throw the 4 dice.
- When the dice are thrown, the thrower adds up the numbers on all the dice.
- The thrower then tells everyone else the total of all the dice. If the thrower has added the total up incorrectly, they lose a point.
- The next player then throws the dice and works out the total.
- At the end of the round, the player who has the highest score wins the round and gets a point.
- The first player to reach 10 is the winner.

Example: If the thrower rolls a 3, 5, 2 and 6, then the total is 16.

Variations

- Change the number of dice to roll: 3 dice makes the game easier, 5 or 6 dice makes the game harder.
- Choose different dice to roll, e.g. 8 sided, 10 sided, etc. This makes the game harder.
- If you are playing this game on your own, score a point each time your total roll is 20 or more. See how many rolls it takes you to win.